The 30th International Conference on Image and Vision Computing New Zealand (IVCNZ 2015) will be held between the 23rd and the 24th of November in Auckland, New Zealand.

Image and Vision Computing New Zealand is New Zealand's premier academic conference on all aspects of computer vision, image processing, computer graphics, virtual and augmented reality, visualization, and HCI applications related to these fields.

Relevant topics include, but are not limited to:

Artificial Intelligence approaches to computer vision
Augmented and virtual reality
Automated visual surveillance
Biomedical imaging and visualization
Biologically inspired vision systems
Biometrics
Calibration techniques
Computer graphics
Face recognition
Feature detection and extraction
Geometric modelling
Graph matching
Image analysis and understanding
Image and video enhancement
Image based rendering

Image compression and coding
Machine vision applications
Medical imaging applications
Motion tracking and analysis
Motion synthesis and control
Multimedia information retrieval
Novel algorithms or techniques
Object recognition
Pattern recognition and classification
Reconstruction techniques
Rendering and scientific visualization
Scientific visualization
Security image processing
Shape recovery from multiple images
Sonar and acoustical imaging
Stereo image analysis

The proceedings will be published in IEEE Xplore.

Website: https://ivcnz2015.aut.ac.nz/

**Important Dates**

- Paper submissions: Oct 9
- Notification of acceptance: Oct 23
- Camera ready papers due: Nov 6
- Conference: Nov 23–24

**Contact**

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